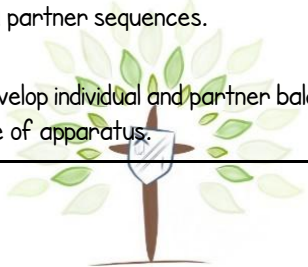




Staining CofE Primary School

English  <i>Frindleswylde</i> Natalia & Lauren O'Hara Narrative sequels Letters, voting slips, dialogue, poetry, birds-eye view descriptions, speeches  <i>Winter's Child</i> Angela McAllister Fantasy story sequels Descriptive poems, postcards, dialogue, setting descriptions as letters, retellings	Year 4 Curriculum Overview Autumn 2 PE days: Monday + Wednesday Homework handed out: Friday Homework due in: Thursday Home Readers to be checked/changed: Thursday As such a vital skill for life please try to listen to your child read at least three times per week. Children should bring their reading books into school every day.	Maths Addition and subtraction Area Multiplication and division A
History Stone Age & Iron Age • Life before writing existed • How Stone Age people found food • How Stone Age tools helped people survive • How people built their homes in the past • The importance of Stonehenge • How life changed from the Stone Age to the Iron Age	Religious Education • Why Christians use the Bible today? • How the Bible was written? • What can we learn from Bible stories? • Is the Bible still relevant today? • Who influences our moral compass? • What do Christians use the Bible to guide, teach, and inspire others?	Science Listen Up! • How sound is made • How sound travels • High and low sounds • Loud and quiet sounds • Sound over a distance • Reducing sound
Music Music Teacher	Physical Education Gymnastics Developing control, strength, and coordination through individual and partner sequences. • Develop individual and partner balances, including use of apparatus.	Computing Unpacking Hardware and Software Understanding technology by exploring hardware and software. • Identify different types of technology. • Recognise hardware and software. • Explain the role of hardware and software.





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	• Perform controlled rotation jumps and safe landings. • Learn and refine straight, barrel, forward, and straddle rolls. • Link actions smoothly to create sequences. • Develop strength in inverted (upside-down) movements. • Create and perform a partner sequence using learnt skills and apparatus.	• Describe how hardware and software work together. Sound Stories Creating audio stories using 2Cast. • Record narration. • Add sound effects. • Edit audio recordings. • Produce an audio story.
French • Retrieval: Alphabet • Vegetables (Early KS2)	Art / Design Technology Stone Age to Iron Age Exploring materials, structures, and creative techniques inspired by history and artists such as Richard Long. Painting • Experiment with colour, texture, and paint effects. • Use tools and brushes of different sizes for detail and scale. • Create texture and variation in paint work. Printing • Create simple repeating patterns. Drawing • Use a range of drawing materials and techniques. • Create line, mark, texture, and pattern in drawings. Textiles • Experiment with paste resist techniques. Design & Technology - Structures	PSHE Valuing differences





Staining CofE Primary School



	• Build simple shell and frame structures. • Improve stability using wider bases. • Develop project-specific vocabulary. Design & Technology - Mechanisms • Explore gears, pulleys, levers, and linkages. • Build simple mechanisms using everyday materials. • Develop understanding of how moving parts work.	
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